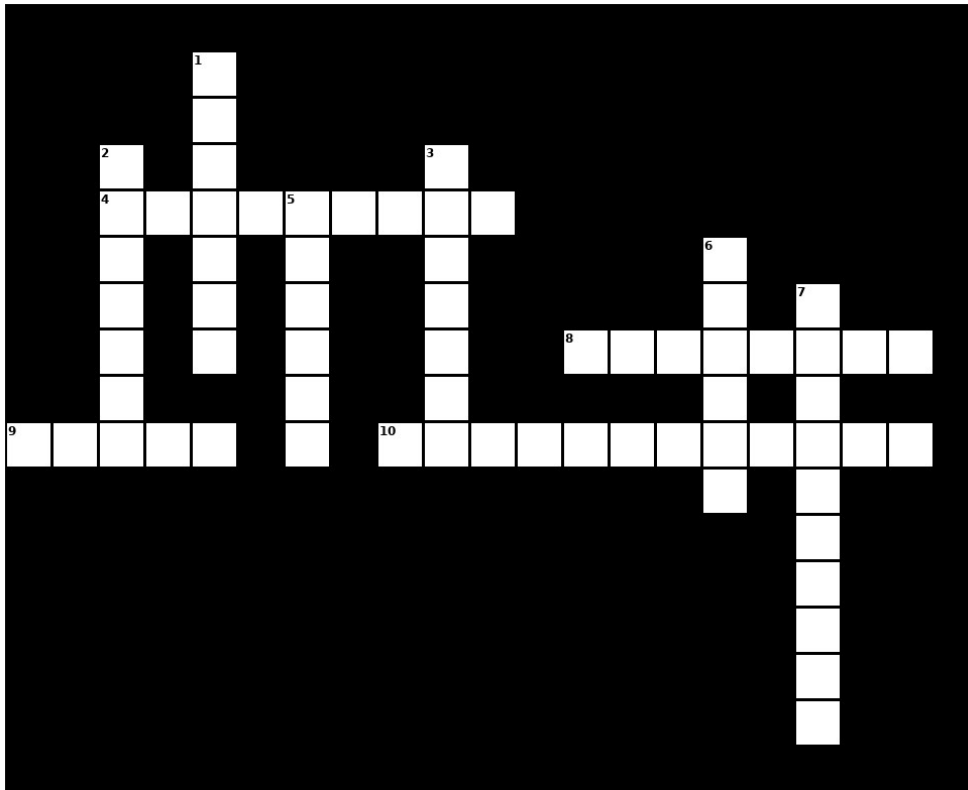


2.3 Producing robust programs - Crossword 1: Validation and testing

Instructions: Use the definitions to complete the grid. Write answers without spaces, hyphens, slashes or punctuation.



Across

- 4. Test data that should be rejected because it is invalid.
- 8. Test data at the edge of a valid range.
- 9. Error type where code runs but produces the wrong result.
- 10. Checking that data has been entered or copied correctly.

Down

- 1. Test data at the very limits of what should be accepted.
- 2. Running a program with data to check whether it works as expected.
- 3. Error type that occurs while a program is running.
- 5. Test data that is valid and typical.
- 6. Rules of a programming language that must be followed.
- 7. Checking that input is sensible and follows required rules.